

**Other Repetition Statements** 

# **Repetition Statements**

- Repetition statements allow us to execute a statement multiple times
- Often they are referred to as *loops*
- Like conditional statements, they are controlled by boolean expressions
- Java has three kinds of repetition statements:
  - the while loop
  - the do loop
  - the for loop

• A *while statement* has the following syntax:

```
while ( condition ) {
    statement;
}
```

- If the condition is true, the statement is executed
- Then the condition is evaluated again, and if it is still true, the statement is executed again
- The statement is executed repeatedly until the condition becomes false

# Logic of a while Loop



• An example of a while statement:

```
int count = 1;
while (count <= 5) {
    System.out.println (count);
    count++;
}
```

- If the condition of a while loop is false initially, the statement is <u>never executed</u>
- Therefore, the body of a while loop will execute zero or more times

- Let's look at some examples of loop processing
- A loop can be used to maintain a *running sum*
- A sentinel value is a special input value that represents the end of input

 A loop can also be used for *input validation*, making a program more *robust*

# **Infinite Loops**

- The body of a while loop eventually must make the condition false
- If not, it is called an *infinite loop*, which will execute until the user interrupts the program
- This is a common logical (semantic) error
- You should always double check the logic of a program to ensure that your loops will terminate normally

# **Infinite Loops**

• An example of an infinite loop:

```
int count = 1;
while (count <= 25) {
    System.out.println (count);
    count = count - 1;
}
```

• This loop will continue executing until interrupted (Control-C) or until an underflow error occurs

# **Nested Loops**

- Similar to nested if statements, loops can be nested as well
- That is, the body of a loop can contain another loop
- For each iteration of the outer loop, the inner loop iterates completely
- Your second course project involves a while loop nested inside of a for loop

#### **Nested Loops**

How many times will the string "Here" be printed?

```
count1 = 1;
while (count1 <= 10) {
    count2 = 1;
    while (count2 <= 20) {
       System.out.println ("Here");
       count2++;
    }
    count1++;
}
```

```
10 * 20 = 200
```





 A do-while statement (also called a do loop) has the following syntax:

```
do{
    statement;
}while ( condition )
```

- The statement is executed once initially, and then the condition is evaluated
- The statement is executed repeatedly until the condition becomes false

### Logic of a do-while Loop



• An example of a do loop:

```
int count = 0;
do{
    count++;
    System.out.println (count);
} while (count < 5);</pre>
```

The body of a do loop executes at least once



• A for statement has the following syntax:





false

# Logic of a for loop

• A for loop is functionally equivalent to the following while loop structure:

```
initialization;
while ( condition ) {
    statement;
    increment;
}
```

• An example of a for loop:

```
for (int count=1; count <= 5; count++) {
    System.out.println (count);
}</pre>
```

- The initialization section can be used to declare a variable
- Like a while loop, the condition of a for loop is tested prior to executing the loop body
- Therefore, the body of a for loop will execute zero or more times

The increment section can perform <u>any calculation</u>

```
for (int num=100; num > 0; num -= 5) {
    System.out.println (num);
}
```

• A for loop is well suited for executing statements a *specific number of times* that can be calculated or determined *in advance* 

- Each expression in the header of a for loop is optional
- If the initialization is left out, no initialization is performed
- If the condition is left out, it is always considered to be true, and therefore creates an <u>infinite loop</u>
  - We usually call this a "forever loop"
- If the increment is left out, no increment operation is performed

#### break revisited

- Remember the break keyword that we used to stop a switch statement from executing more than one statement?
- break can also be used to exit an infinite loop
- But it is almost always best to use a well-written while loop